

**AMENDMENTS TO THE CLAIMS**

**This listing of claims will replace all prior versions and listings of claims in the application:**

**LISTING OF CLAIMS:**

1. (currently amended): An active telecommunications network comprising:  
an active node ~~(11)~~ comprising active code reception means and an active code execution environment; and  
a signaling control unit ~~(3)~~ comprising:  
means for receiving a request ~~(5)~~ to set up a virtual circuit between a client terminal ~~(1)~~ and a server terminal ~~(2)~~;  
a virtual circuit set-up means; and  
means controlled by the virtual circuit set-up means for sending active code to the active node.
2. (original): A network according to claim 1, characterized in that the signaling control unit further comprises:  
an active code library; and  
means for selecting active code in the library.
3. (currently amended): A network according to claim 2, characterized in that the signaling control unit ~~(3)~~ further comprises active code compilation means.

4. (currently amended): A network according to claim 1, characterized in that the signaling control unit (3)-further comprises means for generating active code on the fly.

5. (previously presented): A network according to claim 1 adapted to use the Internet Protocol (IP).

6. (currently amended): A signaling method for use in ~~a telecommunications network according to claim 1~~an active telecommunications network comprising an active node comprising active code reception means and an active code execution environment, and a signaling control unit comprising, means for receiving a request to set up a virtual circuit between a client terminal and a server terminal, virtual circuit set-up means, and means controlled by the virtual circuit set-up means for sending active code to the active node, the method comprising:

a sending step (8)-of sending an appropriate active code from the signaling control unit (3)-to the active node (11).

7. (original): A method according to claim 6, comprising a step prior to the sending step of deciding on a strategy for sending of the appropriate active code by the signaling control unit.

8. (currently amended): A method according to claim ~~7~~6, comprising a step prior to the sending step and optionally prior to the strategy decision step of the signaling control unit determining the appropriate active code.

9. (currently amended): A method according to claim 8, comprising a step prior to the determination step of negotiation between the terminals and the signaling control unit ~~(3)~~ of the characteristics of a communications session.

10. (currently amended): A method according to claim 96, comprising a step prior to the negotiation step of the signaling control unit receiving the virtual circuit request ~~(5)~~ and setting up the virtual circuit.

11. (currently amended): A method according to claim 8, wherein, when the signaling control unit ~~(3)~~ comprises ~~the~~ an active code library and a selection means which selects active code in the library, the determination step comprises ~~the~~ a selection by the signaling control unit ~~(3)~~ of the appropriate active code in the library.

12. (currently amended): A method according to claim 8, wherein, when the signaling control unit ~~(3)~~ comprises an active code generation means, the determination step comprises ~~the~~ a generation of the appropriate active code on the fly by the signaling control unit ~~(3)~~.

13. (new): A network according to claim 1, wherein the means controlled by the virtual circuit set-up means for sending active code to the active node reduces mismatching between stream characteristics required by an application and an instantaneous state of the active telecommunication network.

14. (new): A network according to claim 1, wherein the client terminal transmits a data stream to the server terminal.

15. (new): A method according to claim 6, wherein the means controlled by the virtual circuit set-up means for sending active code to the active node reduces mismatching between stream characteristics required by an application and an instantaneous state of the active telecommunication network.

16. (new): A method according to claim 6, wherein the client terminal transmits a data stream to the server terminal.